



Art Progression

EYFS

Expressive Arts and Design

ELG 16 - Exploring and using media and materials

Use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.

ELG 17 - Being imaginative

Use what they have learnt about media and materials in original ways, thinking about uses and purposes.

Represent their own ideas, thoughts and feelings through art.

Skills	Year 1	Year 2	Year 3	Year 4	Year 5	Year 6
To develop ideas	Respond to ideas and starting points. Explore ideas and collect visual information.	Explore different methods and materials as ideas develop.	Develop ideas from starting points throughout the curriculum. Collect information, sketches and resources.	Adapt and refine ideas as they progress. Explore ideas in a variety of ways. Comment on artworks using visual language.	Develop and imaginatively extend ideas from starting points throughout the curriculum. Collect information, sketches and resources and present ideas imaginatively in a sketch book. Use the qualities of materials to enhance ideas.	Spot the potential in unexpected results as work progresses. Comment on artworks with a fluent grasp of visual language.

<p>To master techniques - Drawing</p>	<p>Still Life Focus Learn pencil types, their properties and explore.</p> <p>Develop control of pencil for detail in their pictures.</p> <p>Use a pencil to create lines of different sizes and thickness in drawings.</p> <p>Observe and draw objects as accurately as possible.</p> <p>Show pattern and texture by adding dots and lines.</p> <p>Colour own work neatly following the lines.</p>	<p>Portrait Focus Continue to add detail to picture and begin to use side of pencil to add shading to detail.</p> <p>Choose and use three different grades of pencil when drawing.</p> <p>Extend use of drawing materials E.G charcoal, pencil and pastel to create drawings.</p> <p>Observe and draw facial features as accurately as possible.</p>	<p>Still Life Focus Begin to develop skills of tonal shading in their drawing to show light and shadow.</p> <p>Use sketches to help produce a final piece of art.</p> <p>Use different grades of pencils to show line, tone and texture.</p> <p>Sketch lightly (no need to use rubber to correct mistakes).</p>	<p>Portrait Focus Further build on skills of tonal shading in their drawing to show light and shadow.</p> <p>Use sketches to help produce a final piece of art.</p> <p>Use different grades of pencils to show line, tone and texture.</p> <p>Begin to make individual choices in their chosen media.</p> <p>Show facial expression in art.</p>	<p>Still Life Focus Extend skills of tonal shading in their drawing to create mood and texture.</p> <p>Use sketches to help produce a final piece of art.</p> <p>Use different grades of pencils to show line, tone and texture.</p> <p>Begin to include measuring skills to help with proportion in their drawings.</p> <p>Learn and use technical vocabulary</p> <p>Evaluate and analyse creative works.</p> <p>Use a variety of techniques to add interesting effects (e.g reflections, shadows, direction of sunlight.)</p>	<p>Portrait Focus Begin to make individual choice in their chosen media.</p> <p>Show body language in sketches and paintings</p> <p>Use line, tone, shape and colour to represent figures and forms in movement.</p> <p>Use a variety of techniques to add interesting effects (e.g reflections, shadows, direction of sunlight.)</p>
--	---	---	--	--	--	--

<p>To master techniques - Painting</p>	<p>Name and recognise primary colours.</p> <p>Explore mixing and naming secondary colours.</p> <p>Have an understanding of warm/cold colours.</p> <p>Experience two different paint types E.G, poster and watercolour.</p> <p>Use thick and thin brushes.</p>	<p>Develop ability to control paint and brush.</p> <p>Know and name both primary and secondary colours</p> <p>Mix, use and apply secondary colours in their work.</p> <p>Explore white/black added to paint colours to create tints/shades.</p> <p>Create moods in artwork by using colours and techniques.</p> <p>Ask questions and describe what can be seen in a painting.</p> <p>Ask questions about a piece of artwork.</p> <p>Create colour wheels</p>	<p>Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines.</p> <p>Explore what happens when secondary colours are mixed.</p> <p>Make brown by mixing red and green together.</p> <p>Create tints with paint by adding white.</p> <p>Create tones with paint by adding black.</p> <p>Explain ideas of how artists have used colour, pattern and shape.</p> <p>Create a piece of art in response to the work of an artist.</p>	<p>Know tertiary colours</p> <p>Further explore tint/tone/shade and apply this in their paintings.</p> <p>Mix colours effectively.</p> <p>Use watercolour paint to produce washes for backgrounds then add detail.</p> <p>Use a range of brushes to create different effects in painting.</p> <p>Identify the techniques used by different artists Compare the work of different artists</p> <p>Experiment with creating mood with colour.</p>	<p>Mix tertiary colours</p> <p>Understand how different colours affect our mood/feelings.</p> <p>Compare/contrast two paintings with separate moods.</p> <p>Experiment with the styles used by other artists.</p> <p>Explain some of the features of art from historical periods.</p> <p>Use tertiary colour in their paintings</p> <p>Use the past as a source of artistic inspiration.</p>	<p>Sketch (lightly) before painting to combine line and colour.</p> <p>Create a colour palette based upon colours observed in the natural or built world.</p> <p>Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</p> <p>Combine colours, tones and tints to enhance the mood of a piece.</p> <p>Use brush techniques and the qualities of paint to create texture.</p> <p>Develop a personal style of painting, drawing up on ideas from other artists.</p>
---	---	--	---	--	--	--

<p>To master techniques - Sculpture</p>		<p>Use a combination of shapes</p> <p>Include lines and texture</p> <p>Use rolled up paper, straws, paper, card and clay as materials.</p> <p>Use techniques such as rolling, cutting, moulding and carving.</p>		<p>Create and combine shapes to create recognisable forms (eg shapes made from nets or solid materials).</p> <p>Include texture that conveys feelings, expression or movement.</p> <p>Use clay and other mouldable materials.</p> <p>Add materials to provide interesting detail.</p>		<p>Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.</p> <p>Use tools to carve and add shapes, texture and pattern.</p> <p>Combine visual and tactile qualities.</p> <p>Use frameworks (such as wire or moulds) to provide stability and form.</p>
<p>To master techniques - Collage</p>	<p>Use a combination of materials that are cut, torn and glued.</p> <p>Sort and arrange materials.</p> <p>Mix materials to create texture.</p> <p>Use weaving to create a pattern.</p> <p>Use plaiting.</p>		<p>Select and arrange materials for a striking effect.</p> <p>Ensure work is precise.</p> <p>Use coiling, mosaic, tessellation, montage and overlapping,</p> <p>Create weavings.</p>		<p>Mix textures (rough and smooth, plain and patterned).</p> <p>Combine visual and tactile qualities.</p> <p>Use ceramic mosaic materials and techniques.</p>	

<p>To master techniques - Printing</p>	<p>Use repeating or overlapping shapes.</p> <p>Mimic print from the environment (eg Wallpapers).</p> <p>Use objects to create prints (eg fruit, veg or sponges).</p> <p>Press, roll, rub and stamp to make prints.</p>		<p>Use layers of two or more colours</p> <p>Replicate patterns observed in natural or built environments.</p> <p>Make printing blocks (eg. From coiled string glued to a block).</p> <p>Make precise repeating patterns.</p>		<p>Build up layers of colours.</p> <p>Create an accurate pattern, showing fine detail.</p> <p>Use a range of visual elements to reflect the purpose of the work.</p>	
<p>To take inspiration from the greats (classic and modern)</p>	<p>Describe the work of notable artists, artisans and designers.</p>	<p>Describe the work of notable artists, artisans and designers and use some of the ideas of artists studied to create pieces.</p>	<p>Replicate some of the techniques used by notable artists, artisans and designers.</p> <p>Create original pieces that are influenced by studies of others.</p>	<p>Replicate some of the techniques used by notable artists, artisans and designers.</p> <p>Create original pieces that are influenced by studies of others.</p>	<p>Give details (including own sketches) about the style of some notable artists, artisans and designers.</p> <p>Show how the work of those studied was influential in both society and to other artists.</p> <p>Create original pieces that show a range of influences and styles.</p>	<p>Give details (including own sketches) about the style of some notable artists, artisans and designers.</p> <p>Show how the work of those studied was influential in both society and to other artists.</p> <p>Create original pieces that show a range of influences and styles.</p>