



Subject Overview

Art

<b>Reception</b>	<p style="text-align: center;"><b>EYFS Expressive Arts and Design Educational Programme (Statutory)</b></p> <p><i>The development of children’s artistic and cultural awareness supports their imagination and creativity. It is important that children have regular opportunities to engage with the arts, enabling them to explore and play with a wide range of media and materials. The quality and variety of what children see, hear and participate in is crucial for developing their understanding, self-expression, vocabulary and ability to communicate through the arts. The frequency, repetition and depth of their experiences are fundamental to their progress in interpreting and appreciating what they hear, respond to and observe.</i></p> <p><b>ELG: Physical Development (Fine Motor Skills)</b>            Hold a pencil effectively in preparation for fluent writing – using the tripod grip in almost all cases.            Use a range of small tools, including scissors, paintbrushes and cutlery.            Begin to show accuracy and care when drawing.</p> <p><b>ELG: Expressive Arts and Design (Creating with Materials)</b>            Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function;            Share their creations, explaining the process they have used;            Make use of props and materials when role playing characters in narratives and stories.</p>
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	Autumn			Spring			Summer		
	Theme	Key Objectives (Chris Quigley)	Knowledge and Skills	Theme	Key Objectives (Chris Quigley)	Knowledge and Skills	Theme	Key Objectives (Chris Quigley)	Knowledge and Skills
<b>Year 1</b>	<b>Printing</b>  <b>Collograph Plates</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Use repeating or overlapping shapes.</li> <li>• Mimic print from the environment (eg Wallpapers).</li> <li>• Use objects to create prints (eg fruit, /sponges) by press, roll, rub and stamp.</li> </ul>	<b>Painting and Collage</b>  <b>Mondrian</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Understand and mix primary/secondary/ warm/cold colours.</li> <li>• Explore different paint and brushes.</li> <li>• Use materials that are cut, torn and glued to create texture and pattern.</li> </ul>	<b>Drawing</b>  <b>Still Life</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Use and understand different pencil types and properties to create different lines, dots etc to show pattern and texture.</li> <li>• Develop pencil control</li> </ul>
<b>Year 2</b>	<b>Drawing</b>  <b>Portraits</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master technique</li> </ul>	<ul style="list-style-type: none"> <li>• Add detail to facial features using different pencil grades and techniques.</li> </ul>	<b>Painting</b>  <b>Van Gogh</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> </ul>	<ul style="list-style-type: none"> <li>• Understand, mix and use primary, secondary, tints, and shades in their work</li> </ul>	<b>Sculpture</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> </ul>	<ul style="list-style-type: none"> <li>• Use a combination of shapes lines and texture</li> <li>• Use a variety of materials to sculpt.</li> </ul>

		➤ To take inspiration from the greats	• Create drawings using a range of materials such as charcoal, pencil and pastel.		➤ To take inspiration from the greats	and create moods using different brush strokes.		➤ To take inspiration from the greats	• Explore and use techniques such as rolling, cutting, moulding and carving.
<b>Year 3</b>	<b>Drawing</b> <b>Still Life</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Develop skills of tonal shading in their drawing to show light and shadow. • Use sketches to help produce a final piece of art. • Use different grades of pencils to show line, tone and texture.	<b>Painting</b> <b>Monet</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Use a number of brush techniques using thick and thin brushes to produce shapes, textures, patterns and lines. • Explore and mix tertiary colours and make brown. • Create tints by adding white and tones by adding black.	<b>Collage and Printing</b> <b>Paper Filigree</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Select and arrange materials for a striking effect. • Use coiling, overlapping, tessellation, mosaic, montage and weavings. • Use layers of two or more colours • Make printing blocks (eg. From coiled string glued to a block), to • Replicate patterns and create precise repeating patterns observed in natural or built environments.
<b>Year 4</b>	<b>Drawing</b> <b>Sketching Portraits &amp; Picasso</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Build on skills of tonal shading in their drawing to show light and shadow. • Use sketches to help produce a final piece of art. • Use different grades of pencils to show line, tone and texture. • Show facial expression in art.	<b>Sculpture</b> <b>William Morris &amp; Antoni Gaudi</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Create and combine shapes to create recognisable forms (eg shapes made from nets or solid materials). • Include texture that conveys feelings, expression or movement. • Use clay and other mouldable materials. • Add materials for interesting detail.	<b>Painting</b> <b>Female Artists</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Know tertiary colours and mix colour effectively • Further explore tint/ tone/ shade and apply this in their paintings. • Experiment with creating mood with colour. • Use watercolour paint to produce washes for backgrounds then add detail. • Use a range of brushes to create different effects in painting.
<b>Year 5</b>	<b>Drawing</b> <b>Still Life</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Build on tonal shading in drawing to create mood and texture. • Use sketches to help produce a final piece of art. • Effectively use different grades of pencils to show line, tone and texture.	<b>Printing</b> <b>Andy Warhol</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Build up layers of colours. • Create an accurate pattern, showing fine detail. • Use a range of visual elements to reflect the purpose of the work.	<b>Painting and collage</b> <b>Edvard Munch</b>	➤ To develop ideas ➤ To master techniques ➤ To take inspiration from the greats	• Mix tertiary colours and use in paintings. • Know how different colours affect our mood/feelings. • Compare/contrast two paintings with separate moods. • Explain some of the features of art from

			<ul style="list-style-type: none"> <li>• Begin to use measuring skills for proportion.</li> <li>• Learn and use technical vocabulary.</li> <li>• Use a variety of techniques to add interesting effects eg. shadows, reflections, direction of light source.</li> </ul>						historical periods and use this as a source of artistic inspiration.
<b>Year 6</b>	<b>Painting</b> <b>Faith 47</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Sketch (lightly) before painting to combine line and colour.</li> <li>• Create a colour palette based upon colours observed in the natural or built world.</li> <li>• Use the qualities of watercolour and acrylic paints to create visually interesting pieces.</li> <li>• Combine colours, tones and tints to enhance the mood of a piece.</li> <li>• Use brush techniques and the qualities of paint to create texture.</li> </ul>	<b>Sculpture</b> <b>Cardboard sculpture</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Show life-like qualities and real-life proportions or, if more abstract, provoke different interpretations.</li> <li>• Use tools to carve and add shapes, texture and pattern.</li> <li>• Combine visual and tactile qualities.</li> <li>• Use frameworks (eg wire/moulds) to provide stability and form.</li> </ul>	<b>Drawing</b> <b>Portraits</b>	<ul style="list-style-type: none"> <li>➤ To develop ideas</li> <li>➤ To master techniques</li> <li>➤ To take inspiration from the greats</li> </ul>	<ul style="list-style-type: none"> <li>• Show body language in sketches and paintings</li> <li>• Use line, tone, shape and colour to represent figures and forms in movement.</li> <li>• Use a variety of techniques to add interesting effects e.g reflections, shadows, directions of light.</li> <li>• Develop a personal style of drawing taking inspiration from other artists.</li> </ul>